



Cyber Warfare

Index: RT420

Duration: 40 hours- 5 Days

Description

This training is an advanced course that covers topics in the Red-Team Cyber Warfare methodologies. The participants will get an in-depth look into the mind of a Black-Hat hacker. The training includes defense and offense and takes a deep dive into its practical world using the CYBERIUM ARENA simulator. Students will learn the different information-gathering tools and security bypassing products that can be leveraged to attack against every layer of defense.

Target Audience

• IT Professionals and Organizations that would like to embrace Red-Team's capabilities

Pre-requisites

• ThinkCyber Level-2Courses

Objectives

- Acquiring the knowledge and tools to become better Red-Team member
- Becoming familiar with a variety of available tools for performing security-related tasks
- Becoming familiar with a variety of attack scenarios
- Understanding different attack possibilities
- Using automation as a Red-Team member





Day 1

Module 1: Red-Team Target Discovery

In this module, students will learn to act as Red-Team while attempting to gain information about the target using brute-force, craft discovery tools, fingerprinting websites. Furthermore, students will learn to use social engineering skills to trick the target into revealing information and their location.

Advanced Web-Discovery

- DNS Bruting
 - Amass
 - Sublist3r
 - aiodnsbrute
- Passive Discovery
 - awesome-osint
 - ShodanHat
 - LinkedInt
- Crafting Discovery Tools in Bash
- Using recursebuster
- o Cloud AWS S3 Buckets using in Sp3ctor
- Fingerprinting Web Applications
 - BlindElephant
 - Red-Team Banner Grabbing
 - Firewall Detection usingwafw00f

Gaining Information about the Target

- Advanced Social Engineering Techniques
- The Browser Exploitation Framework (BeEF)
- Tracking user Locations using Google API
- Enumerating Services
 - Extracting Users from SAMBA
 - NetBIOS
 - RPCClent
- Vulnerability Detection and CVE identifying
- o Shodan CLI
- o Maltego Teeth



Day 2

Module 2: Exploiting and Attacking

This module is all about gaining access at any cost. Students will learn to build a password list for brute-force wordlist attacks, preform advanced fuzzing, and finally automate the attacks. Also, students will practice advanced Red-Team attacks over the network using various specialized tools.

Gaining Access

- Creating Password Lists
 - Wordhound
 - Brutescrape
 - Gitrob
 - CUPP
 - Crunch
- Online Brute-Force to Gain Access
 - SSH Bruting using Hydra
 - Burpsuite Intruder
 - RDP Cracking using Crowbar
- Fuzzing
 - Application Fuzzing
 - Protocol Fuzzing
 - File Format Fuzzing
 - Fuzzers Advantages and Limitations
- Crafting Malware from Source using The-ZOO
- Automating the Attack
 - Advanced Features of Metasploit
 - Crafting Scapy Tools
 - Forging RC Scripts
 - Automating Empire's API using DeathStar

Network Attacks

- Exposed Printers Abuse
- Advanced MiTM Techniques for Red-Teams
 - Using the DHCP Protocol to Gain MiTM Status
 - DNS Proxy Crafting using DNSChef and MiTMProxy
- o Catching LLMNR and NBT-NS Credentials using Responder
- o DHCP Starvation Usages and Advantages
- o Flooding SIP and SOP Invite Protocol using inviteflood
- Advanced DDoS using UFONET-Framework
- Paralyzing Windows Hosts using Default Services



Day 3

Module 3: Escalating Privileges and Maintaining Access

During this module, students will learn a variety of methods to gain higher access to the exposed target, such as offline brute-forcing, disabling the SSL function, spying over VoIP and WSL, and more.

• Escalating Privileges

- Using Meterpreter for Privilege Escalation
- o Gaining Passwords Using Offline Brute-Force
 - John The Ripper
 - Cain and Abel
 - L0phtCrack
 - DaveGrohl
- Privilege Escalation using Vulnerable Services
- o Uncovering Hidden Credentials on Windows Server using BloodHound
- Seemless SSL-Striping
- o Intercepting and Abusing WSL Service
- o Spying on IP-Phones using VoIP-Hopper and ohrwurm
- o Red-Team NSE User Enumeration
- o Windows and Linux Exploit-Suggesters

Maintaining Persistence

- Crafting Backdoors
 - Msfvenom
 - Nishang
- Firewall, IDS and Honeypot Evasion Techniques
 - Recompiling the Backdoors
 - Forging Tunnels using the HTTPTunnel Tool
 - Using SSH to Hide Backdoor Traffic
 - Using Automater to Identify Honeypots
- Linux Rootkits for Red Teams
 - Linux Boot Process
 - Browsing the KernelCode
 - Accessing User Space Process Memory
 - Understanding the Kernel Network Stack



Days 4-5

Module 4: Surfing the Exposed Network

This module will demonstrate to the new Red-Team, the usage of advanced techniques to map the exposed network from the inside, and finally, gain control of the main components of the network.

Mapping the Exposed Network

- o Advanced Nmap Reports
- o Abusing SQL Server Trust
- o Trusted Features of PowerShell
- o Finding Exposed Targets using CrackMapExec
- Querying Active Directory
 - Advanced ACL/ACE Bloodhound
 - DNS Beacon
 - Empire Info Module

Taking Over the Network

- o Pass-the-Hash
- o Harvesting Kerberos Tickets
- o Abusing the DCOM application
- o Empire PSInject
- o Building a Keylogger
- o THP Red-Team Droppers
- o Domain-Control Dump
- o Advanced Linux Pivoting using mimipenguin