



## CYBERIUM ARENA — SIMULATOR —



# SYLLABUS NETWORK FORENSICS

## MAIN FEATURES

---



### Labs

The labs hold questions and tasks to support the training.



### Book

The coursebooks accompany the lecturers and students alike in cybersecurity studies.



### Scenarios

Provide participants possible situations from cybersecurity or cyberterrorism to solve.



### Project

Trainees must complete a practical built-in project, produce defense and assault tools.



# CYBERIUM ARENA

— SIMULATOR —

## Description

The Network forensics training is about the analysis of network traffic, identifying intrusions and anomalous activity. Compared to computer forensics, where evidence is usually preserved on disk, network data is more volatile and unpredictable and requires a different approach.

## MODULES

---

### Module 1: Intrusion Detection

#### Networking

- Network Protocols
- Packet Structure
- The OSI Model in Depth
- Analyzing Packets
- Netstat and ProcMon

#### Intrusion Detection Methods

- Wireshark Advanced: Network Attacks
- TShark Analysis
- GeolP Integration

#### Using the Scapy Module

- Crafting and Analysing Packets
- Working with IPv6

### Module 2: Network Analysis

#### Zeek

- Output Logs
- Automating Process
- Monitoring Data into Logs
- Zeek-Cut Parsing
- Replaying Packets for Investigating
- Creating a Timeline

### Module 3: Case Investigation

#### Investigation Process

- MiTM Attack
- Find Network Anomalies
- Flow Analysis
- Network File Carving
- NetworkMiner
- File Carvers
- Gaining Access Through Wi-Fi
- HTTPS Traffic

#### Wi-Fi

- Capturing Wireless Traffic
- Management and Monitor Modes
- Gaining Access to the Network

### Module 4: Mitigation

#### IPS and IDS

- Sysmon
- Installing and Configuration Sysmon
- Network Events
- IDS/IPS Operation Process
- IDS/IPS Configuration
- Snort