



CYBERIUM ARENA — SIMULATOR —



SYLLABUS IOT EXPLOITATION

MAIN FEATURES



Labs

The labs hold questions and tasks to support the training.



Book

The coursebooks accompany the lecturers and students alike in cybersecurity studies.



Scenarios

Provide participants possible situations from cybersecurity or cyberterrorism to solve.



Project

Trainees must complete a practical built-in project, produce defense and assault tools.



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Description

IoT or the Internet of Things is one of the most upcoming trends. The growth of IoT devices makes this training valuable to Blue and Red Teams, understanding where and how IoT operating systems can be exploited. This program is based on theoretical and practical vulnerabilities in IoT devices, architecture, identifying attack surfaces, and exploiting different IoT devices.

MODULES

Module 1: Intro to IoT Security

Finding IoT Device

- Learning Shodan
- Using Advanced API
- Searching with CLI
- Collecting and Extracting Data

Vulnerabilities

- Nmap Basics
- Banner Grabbing Techniques
- Mapping the Internet
- Metasploit

Module 2: Firmware Analysis

Fundamental Concepts

- Setting your VM
- Introduction to Embedded OS
- Understanding Firmwares
- Retrieving Firmwares

Attack Surface

- Mapping IoT Attack Surface
- Mounting File Systems
- Identifying Hardcoded Secrets

Module 3: Embedded OS

Introduction to Embedded OS

- Working with SquashFS
- Detecting Default Password
- Analyzing System Files

Emulating Firmware Binary

- Working with QEMU
- Deploying Firmadyne
- Automating the Deployments
- Weaponising Firmwares
- Backdooring a Firmware

Module 4: Web Application IoT

Web application Security for IoT

- Exploitation IoT with Burp
- Exploitation IoT with Command Injection
- Exploitation IoT with Blind Command Injection
- Exploitation IoT with Brute-Force

Module 5: Software-Based Exploitation

Software Exploitation Techniques

- Intro to MIPS
- Binary Debugging
- ARM Buffer Overflow
- Exploitation with GDB on MIPS